## Maths planning document

## Teagues Bridge Primary school 2023 - Year I

| Written on: | $30^{\text {th }}$ March 2020 |
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| Reviewed on: | March 2O23 |
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| Staff Responsibility | Mr M Hale |
| Governor responsibility | Drew White |

It is also supported by the CLIC maths program providing teaching and consolidation of mental strategies for mathematics and the white rose small steps for teaching sequences. Weeks are a guideline and should be adapted for the needs of the children. Time for consolidation is designed for recapping of previous units to ensure learning in committed to the long-term memory. This can also be used to teach areas of misconceptions.

## Mathematics $\ln$ tent

At Teagues Bridge, our intention is ambitious. We aim to create strong mathematicians who have the necessary skills and understanding to tackle mathematical challenges in varying contexts, including the ability to reason and apply their knowledge to solving problems. This should mean that children are able to apply their knowledge to everyday life and can aspire to achieve anything that they want. We want our pupils to have strong mental manipulation and to use written strategies when appropriate.

Our philosophy for mathematics is replacing an idea that maths is lots of rules and numbers with a study of patterns and connected ideas. In early years they will build a foundation of number understanding and representation through mainly concrete and pictorial representations. The approach will be supported by in depth questioning, throughout the school to develop mastery.

Use of CPA is encouraged to ensure the curriculum is accessible for all children and that they all have the opportunity and are able to demonstrate their understanding in a variety of ways. This will enable them to have a good understanding of maths and not just the ability to follow a procedure. We want to empower them to want to ask questions and want to find the answers.
Aims: The national curriculum for mathematics aims to ensure that all pupils:

- become fluent in the fundamentals of mathematics, including through varied and frequent practice with increasingly complex problems over time, so that pupils develop conceptual understanding and the ability to recall and apply knowledge rapidly and accurately
- reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language
- can solve problems by applying their mathematics to a variety of routine and nonroutine problems with increasing sophistication, including breaking down problems into a series of simpler steps and persevering in seeking solutions.
Mathematics is an interconnected subject in which pupils need to be able to move fluently between representations of mathematical ideas. The programmes of study are, by necessity, organised into apparently distinct domains, but pupils should make rich connections across mathematical ideas to develop fluency, mathematical reasoning and competence in solving increasingly sophisticated problems. They should also apply their mathematical knowledge to science and other subjects.
The expectation is that the majority of pupils will move through the programmes of study at broadly the same pace. However, decisions about when to progress should always be based on the security of pupils' understanding and their readiness to progress to the next stage. Pupils who grasp concepts rapidly should be challenged through being offered rich and sophisticated problems before any acceleration through new content. Those who are not sufficiently fluent with earlier material should consolidate their understanding, including through additional practice, before moving on.
Our lessons are structured to enable all children to achieve and have an opportunity to make progress with their learning. Each lesson begins with a CLIC maths activity, where they have chance to develop their mental strategies, secure number facts and number manipulation. They then develop their mathematical fluency with the teacher modelling and explaining before they have a go themselves. Children then have a reasoning/ problem solving activity which is a variation of the previous work to demonstrate they have mastered the objective. Children who are ready can then challenge themselves with a task that requires applying the learning to a greater depth. We have our own programme of study which is supported with schemes like White Rose to support.


## Year 1 －Yearly Overview

|  | $\begin{aligned} & \overline{\mathrm{j}} \\ & \stackrel{y}{3} \end{aligned}$ | $\begin{aligned} & N \\ & \stackrel{H}{8} \\ & 3 \end{aligned}$ | $\begin{aligned} & m \\ & \text { \#ै } \\ & 3 \end{aligned}$ | $\begin{aligned} & \pm \\ & \frac{1}{8} \\ & 3 \end{aligned}$ | $\begin{aligned} & \text { L } \\ & \text { हैँ } \\ & 3 \end{aligned}$ | $\begin{aligned} & 0 \\ & \stackrel{H}{s} \\ & 3 \end{aligned}$ | $\begin{aligned} & \text { N} \\ & \begin{array}{c} * \\ 3 \end{array} \end{aligned}$ |  | $\begin{gathered} \sigma \\ \stackrel{*}{8} \\ 3 \end{gathered}$ | $\begin{aligned} & \text { 응 } \\ & \text { B } \\ & 3 \end{aligned}$ | $\begin{aligned} & = \\ & \text { N } \\ & \frac{⿺ 𠃊}{8} \\ & 3 \end{aligned}$ | $\begin{aligned} & \text { N } \\ & \frac{\text { n }}{3} \end{aligned}$ | $\begin{aligned} & m \\ & \text { m } \\ & \text { B 8 } \end{aligned}$ | $\begin{aligned} & \pm \\ & \stackrel{y}{8} \\ & 3 \end{aligned}$ |
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|  | Num <br> Work | d place <br> thin 10 |  | and ithin |  | Multip division additio groups | and <br> eated． <br> qual | Fracti | $\begin{aligned} & \text { groups } \\ & \text { arters } \end{aligned}$ | alves and |  | ent ：time | Gleomet | Shape |
| 亭 | Num value | d place <br> in 20 | Addit | $\begin{gathered} \text { subt } 1 \\ 20 \end{gathered}$ | Within |  | $\begin{aligned} & \text { ation: } \\ & \text { 2's 5's } \\ & \text { 's } \end{aligned}$ | Place | thin 50 | Fractions： Unit and non unit fractions |  | nt：Length height | Measure ment： time | Measure ment： Mass |
| $\begin{aligned} & \text { \$ } \\ & \\ & \text { 5 } \\ & \text { w } \end{aligned}$ | Num value： | $\begin{aligned} & \text { d place } \\ & \text { in } 100 \end{aligned}$ |  | and <br> and－ <br> ing $n$ | tion and． | Multip division groupin | and． ays， <br> sharing | Geom | tion and | Measure ment volume | Measu | ：Money | Measure mnt： Time | Fraction <br> s：halves and quarters |

## Year I - Autumn term

| National curriculum objectives | Prior knowledge from year R | Learning outcomes (including WR steps) | Mathematical aspect | Vocabulary | Manipulatives | Problem solving resources |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To count to and across 10 , forwards and backwards, beginning with 0 or 1 , or from any given number. <br> - To count, read and write numbers to IO in numerals and words | Knows and understands numbers to $I O$, linking names of numbers, numerals, their value, and their position in the counting order. <br> Knows how to use recall strategies and subitising to identify the number of concrete/pictorial objects in the set. | Maths resources for teachers \| White Rose Maths <br> Step 1 to 8 LO I know to sort objects in different ways <br> LOI know how to count upto 10 objects <br> LOI know how to count upto IO | Place value within 10. | sort <br> group digit count back matched | Base ten equipment <br> Numicon <br> Multilink | Number Book <br> Playing Incey Wincey Spider <br> Shopping |


|  | Knows number structures to 5 . | objects from a larger group <br> LO I know to represent objects with numerals <br> LO I know to recognise numbers as words <br> LO I know to count on from any number within 10 <br> LO \\| know to count backwards within 10 . |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| - Given a number identify one more or one less |  | Maths resources for teachers \| White Rose Maths <br> Step 9 to 10 <br> LO I know how to count on one more | one more one less |  |  |


|  |  | LO I know how to <br> count one less |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| -Identify and <br> represent <br> numbers using <br> objects and <br> pictorial <br> representations <br> including the <br> number line, <br> and use the <br> language of: <br> equal to, more <br> than, less <br> than (fewer), <br> most, least | Steps II- I4 <br> LO I know to order <br> objects and <br> numbers | LO I know <br> comparing using <br> less than, greater <br> than and equals to <br> greater than <br> equal to <br> most <br> least <br> fewer <br> greater than <br> equal to <br> most <br> least <br> fewest <br> greatest | LO I know to <br> compare groups by <br> matching |  | LO I know how to <br> compare numbers |


| pictorial representations including the number line |  | LO I know counting on a number line to 10 . |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To read, write and interpret mathematical statements involving addition ( + ), subtraction () and equals ( $=$ ) signs. | Knows how to automatically recall number bonds for numbers $0-5$ and for 10 , including corresponding partitioning facts. | Maths resources for teachers \| White Rose Maths <br> Steps I-17 <br> Lo I know parts and wholes of a number <br> LO I know the part whole model to show a number <br> LoI know how to write number sentences <br> Lol know fact families for addition <br> Lol know number bonds within 10 . | Addition within IO. | altogether <br> in total <br> plus <br> add <br> How many are left? <br> take away <br> subtract <br> count backwards <br> How many more? <br> How many fewer? <br> difference | Base ten equipment <br> Numicon <br> Multilink | How Do You See it? * <br> What Could It Be? *I $2,4,6,8{ }^{* * *}$ |


|  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
|  | Lo I know rapid <br> recall of number <br> bonds to IO. <br> LO I know number <br> bonds to IO <br> Lo I know to add <br> two numbers <br> together <br> LO I know to add <br> more to a number <br> Lo I know to solve <br> addition problems <br> LO I know to find <br> a part of a whole <br> Lo I know the 8 <br> main fact families <br> LO I know to find <br> how many left |  |  |


|  |  | LO I know subtraction on a numberline <br> Lol know subtracting one and two at a time. |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. | Knows how to count in twos. <br> Can subitise to 5 . | Lo I know how to recognise equal groups <br> Lo I know to add equal groups | Multiplication and division; equal groups and arrays | equal groups <br> array <br> row <br> column <br> double <br> twice <br> equal groups |  | Doubling Fives * 1 |
| - Recognise find and name a half as one of two equal parts of an object, | Knows that objects can be cut into two equal halves of the same whole. | Maths resources for teachers \| White Rose Maths Steps 1 to 4 | Fractions: <br> Finding half | half (1/2) whole equivalent equal parts numerator denominator |  | Halving ** I <br> Happy Halving *** |


| shape or quantity. |  | LO To know a half of an object or shape <br> Lo To find a half of object or shape <br> LO To know the half of a quantity <br> Lo know how to find half of a quantity |  | fraction bar unit fraction | Cuisenaire rods <br> Fractions circles |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening. <br> - To tell the time to the hour and half past the hour and | Knows the date and month of their birthday. | Maths resources for teachers / White Rose Maths <br> Step one and four to six <br> LO I know before and after <br> LO I know hours, minutes and seconds <br> LO I know to tell the time to the nearest hour <br> Lo I know to tell the time to the nearest half an hour | Measurement : time | before <br> after <br> yesterday <br> slower <br> faster <br> month <br> year <br> calendar <br> date <br> minute hand <br> hour hand <br> o'clock <br> half past <br> second <br> minute <br> hour |  | The Games' Medals ** 1 <br> Snap * G <br> Times of Day * |


| draw the hands on a clock face to show these times. |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To recognise and name common 3D shapes including: 3D shapes (cuboids lincluding cubes), pyramids and spheres) | Know the mathematical names of 2d and 3d shapes. <br> Knows that shapes can be placed in different locations. | Maths resources for teachers \| White Rose Maths Steps 1 to 2 <br> LOI know to recognise 3D shapes <br> Lo I know to name 3D shapes | Geometry properties of 3D shapes | $\begin{aligned} & \hline \text { 3D shape } \\ & \text { cube } \\ & \text { cuboid } \\ & \text { sphere } \\ & \text { pyramid } \\ & \text { cylinder } \\ & \text { cone } \end{aligned}$ | 2 D and 3 D shapes | Shaping It * <br> Always, <br> Sometimes or <br> Never? KS1 * <br> Overlaps ** <br> Three Squares *** ${ }^{\text {I }}$ |
| - To recognise and name common 2D shapes, including: 2D shapes (rectangles (including squares), circles and triangles) | Know the mathematical names of 2d and 3d shapes. <br> Knows that shapes can be placed in different locations. | Steps 3-5 <br> Lol know to recognise 2D shapes <br> Lol know to name 2D shapes <br> Lo to find pattens with 2 D and 3D shapes | Geometry : <br> Properties of 2D | 2D shape <br> circle <br> triangle <br> rectangle <br> face <br> pattern |  | What's Happening? * Jig Shapes * |



| National curriculum objectives | Prior knowledge from year I | Learning outcomes (including WR steps) | Mathematical aspect | Vocabulary | Manipulatives | Problem solving resources |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Count to 20 forwards and backwards, beginning at $O$ or I from any given number <br> - To count read and write numbers to 20 in words and numerals. <br> - To represent and use number bonds and related subtraction facts within 20. <br> - Given a number. identify one more or one less. <br> - To identify and represent numbers using objects and pictorial | Knows how to use recall strategies and subitising to identify the number of concrete/pictorial objects in the set. <br> Knows number structures to 5. <br> Knows and understands equality, inequality. | Maths resources for teachers \| White Rose Maths <br> Steps 1 to 12 <br> LO: I know counting within 20 <br> LOI know the properties of 10 <br> Lol know the properties of II, I2 and 13 <br> LOI know the properties of 14 , 15 and 16. | Place Value | add altogether ones (Is) tens (IOs) number bond part-whole count total | Base ten equipment <br> Numicon <br> Multilink | Robot Monsters *I <br> Dotty Six * G <br> All Change * G I <br> Making Sticks ** I <br> Eightness of Eight |



|  |  | LO I know to compare numbers to 20. |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To represent and use number bonds and related subtraction facts within 20. Doubles and near doubles. | Knows how to automatically recall number bonds for numbers $0-5$ and for 10 . including corresponding partitioning facts. | Maths resources for teachers \| White Rose Maths <br> Lo 1 know adding by counting on within 20 <br> LO I know adding ones using number bonds <br> LO I know finding and making number bonds to 20 <br> Lo l know doubles to 20 <br> Lo 1 know near doubles to 20 <br> LO I know subtracting using number bonds <br> Lo I know subtracting by counting back | Addition and subtraction within 20 | altogether <br> in total <br> plus <br> add <br> How many are left? <br> take away <br> subtract <br> count backwards <br> How many more? <br> How many fever? <br> difference | Base ten equipment <br> Numicon | Two Dice *I <br> Sort Them Out (1) ${ }^{*} G$ <br> $\frac{\text { Find the Difference }}{{ }^{* *} \mathrm{G}}$ |
| - Count in multiples of | Knows how to automatically recall number bonds for numbers | Maths resources for teachers / White Rose Maths | Multiplying by 2's 5's and IO's | most least fewest | Numicon | Doubling Fives * 1 |


| twos, fives and tens. | 0-5 and for 10 . including corresponding partitioning facts. <br> Knows how to automatically the recall double facts up 5+5 | Lol know to count in 2's <br> LO I know to count in 5's <br> Lol know to count in IO's |  | greatest number line equal groups array row column |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Count to 50 forwards and backwards, beginning with O or I , or from any number. | Knows and understands numbers to 10 , linking names of numbers, numerals, their value, and their position in the counting order. <br> Knows how to use recall strategies and subitising to identify the number of concrete/pictorial objects in the set. <br> Knows number structures to 5 . | Maths resources for teachers / White Rose Maths <br> Lol know to count from 20 to 50 <br> Lol know to count in tens to 50 <br> Lo I know to count by making groups of 10 <br> Lo I know to find groups of ten and one <br> Lo I know to partition into tens and ones | Place Value within 50 | 100 square number square place value grid |  | Writing Digits * <br> Shut the Box * G <br> Biscuit <br> Decorations * <br> Same Length <br> Trains * <br> Grouping Goodies <br> *** |


|  | Knows and understands equality, inequality. | Lo I know count on a numberline to 50 <br> Lo I know to estimate on a numberline to 50 <br> Lo 1 know to find one more and one less |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. | Knows that objects can be cut into two equal halves of the same whole. | Maths resources for teachers \| White Rose Maths <br> Lol know to recognise a quarter <br> Lol know to find a quarter of a shape. <br> Lol know to recognise a quarter of a number <br> Lo 1 know to find a quarter of a number | Fractions: quarters | half halves quarter | Fraction tiles <br> Cuisenaire rods <br> Fractions circles | Fair Feast * <br> Halving ** I <br> Happy Halving |
| - Measure and begin to record lengths and heights. | Knows terms such as longer, shorter, heavier, lighter | Maths resources for teachers \| White Rose Maths <br> Steps 1-3 | Measurement length and height | long, longer, longest short, shorter, shortest tall, taller, tallest length | Rulers - standard measures | Sizing Them Up * G <br> The Animals' <br> Sports Day * I <br> Different Sizes * I |


| - Compare, describe and solve practical problems for: lengths and heights (for example, long/short, longer/shorter, tall/short, double/half) |  | Lo I know to compare length and heights <br> LO I know to measure length using objects <br> LO I know to measure lengths in cm |  | height compare measure | Helix <br> Multilink - use of non standard measures | Bottles (1) * <br> Bottles (2) * <br> Wallpaper ** <br> Thirsty? * <br> How Tall? *I <br> Can You Do it $\text { Too? }{ }^{* *} \text { G }$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - To sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening. | Knows the date and month of their birthday. | Maths resources for teachers \| White <br> Rose Maths <br> Steps 2 and 3 <br> Lo I know days of the week <br> Lol know months of the year | Measurement : time | before <br> after <br> yesterday <br> today <br> tomorrow <br> day <br> week <br> slower <br> faster <br> month <br> year <br> calendar <br> date <br> hour | Calendar <br> Clocks | Times of Day * |
| - Measurement: Weight Measure and begin to | Knows terms such as longer, shorter, heavier, lighter. | Maths resources for teachers \| White Rose Maths | Measurement : mass | balance scales <br> weight, <br> weigh <br> balanced | Balance scales | Nrich links <br> Bottles (1) * |



## Year I - Summer term

| National curriculum objectives | Prior knowledge from year R | Learning outcomes (including WR steps) | Mathematical aspect | Vocabulary | Manipulatives | Problem solving resources |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Count to and across IOO, forwards and backwards, beginning with O or I, or from any given number. <br> - Count, read and write numbers to 100 in numerals. <br> - Given a number, identify one more and one less. <br> - Identify and represent numbers using objects and pictorial representations | Knows and understands numbers to 10 , linking names of numbers, numerals, their value, and their position in the counting order | Maths resources for teachers \| White Rose Maths <br> LOI know how to count from 50 to 100 <br> LOI know how to count to IOO in tens <br> LO I know to partition into tens and ones <br> Lo 1 know to use a number line within 100. | Place value: Place value to 100. | 100 square number square place value grid |  | $\underset{* * *}{\text { Grouping Goodies }}$ |


| including the <br> number line, and <br> use the language <br> of: equal to, more <br> than, less than, <br> most, least. |  | LO I can find one <br> more and one less <br> upto IOO. |  |  |
| :--- | :--- | :--- | :--- | :--- |


|  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. | Knows how to count in twos. Can subitise to 5 . | Maths resources for teachers \| White Rose Maths <br> Steps 6-9 <br> LO I know to make arrays <br> Lol know to make doubles <br> Lol know to make equal groups grouping <br> Lol know to make equal groups sharing | Multiplication and division grouping and sharing | equal groups array row column double twice equal groups share | Numicon <br> Multilink |  |
| - Describe position, direction and movement, including whole, half, quarter and three-quarter turns | Knows characteristics of everyday objects and shapes and uses mathematical language to describe them. | Maths resources for teachers \| White Rose Maths <br> Steps I <br> Lol know how to describe turns | Geometry Position and direction | whole turn | Physical movement for direction <br> ICT use of moving beebots | Turning I |


|  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside (non-statutory guidance) |  | Steps $2-5$ <br> LO I know to describe position using left and right <br> Lo 1 know to describe position forward and backwards <br> Lo 1 know to describe position above and below <br> Lo 1 know to describe the position of a number in a sequence |  | position <br> left <br> right <br> forwards <br> backwards <br> above <br> below <br> top <br> middle <br> bottom <br> up <br> down <br> in between | Physical movement for direction <br> ICT use of moving beebots | $\begin{aligned} & \hline \text { Olympic Rings }{ }^{* *} \text { I } \\ & \text { Tangram Tangle } \end{aligned}$ |
| - Measurement: Volume: <br> Measure and begin to record, capacity and volume. |  | Maths resources for teachers \| White Rose Maths <br> Step 4 and 6 <br> LO I know full and empty <br> LO I know to measure capacity | Measurement : capacity and volume | full empty | Measuring jigs and containers | Nrich links <br> Bottles (1) * <br> Bottles (2) * |


|  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Compare, describe and solve practical problems for capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] |  | Maths resources for teachers \| White Rose Maths <br> Steps 5 and 7 <br> LO: I know to compare different volumes <br> LO I know to compare capacities. |  |  |  |  |
| - Recognise and know the value of different denominators of coins and notes. | Knows that money is used to buy items. | Maths resources for teachers \\| White Rose Maths <br> Steps I-5 <br> LO I know money counts in different units <br> Lo I know to recognise different coins <br> Lo I know to recognise different notes <br> Lol know to count in coins | Measurement : money | pound <br> pence <br> coin <br> note <br> pence ( $p$ ) |  |  |


| - To tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. | Knows that time passes and recognises routines. <br> Knows the date and month of their birthday. | Maths resources for teachers \| White <br> Rose Maths <br> Step 5 (recap) and Step 6 <br> Lo l know to tell the time to the nearest hour <br> Lo I Know to tell the time to the nearest half an hour | Measurement : time | minute hand <br> hour hand <br> o'clock <br> half past |  | Times of Day * <br> The Games' Medals ** <br> Snap |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Recognise , find and name a quarter as one of four equal parts of an object, shape or quantity. | Knows that objects can be cut into two equal halves of the same whole. | Maths resources for teachers \| White Rose Maths <br> Recap step 4 if needed <br> Steps 5 to 8 <br> Step 5 <br> Lo I know to recognise a quarter of a shape or object | Fractions: halves and quarters ] | quarter parts of a whole | Fraction tiles <br> Cuisenaire rods <br> Fractions circles | Nrich links <br> Fair Feast * |



